

Ternary Price Lists for Belief Elicitation

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Event: $X \in \{0, 1\}$

True belief (subjective): $p = \Pr(X = 1)$ Reported belief: q

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Fixed prize (\$8 e.g.)

(\Rightarrow no risk-neutrality)

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IC: ROCL \times

Dominance \checkmark

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3. TPL

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Dominance \checkmark

50% \times

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<input type="radio"/> \$3 if X=1	OR	<input type="radio"/> \$3 if X=0	OR	<input type="radio"/> \$3 w/ prob 51%
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Expmt: Good Enough* \checkmark

Dominance \checkmark

50% \times

Good Enough \checkmark

Dominance \checkmark

100% \checkmark

Good Enough \checkmark

Our Recommendation: Use MPL, in scroll box, in instructions only

The End

Appendix

The Three Prongs

1. Incentive compatibility requirements
2. Strength of incentives
3. Performance on a Prolific Experiment

Incentive Compatibility Requirements

The Binarized Quadratic Scoring Rule (BSR)

Event: $X \in \{0, 1\}$

Subjective belief: $p = \Pr(X = 1)$

Binarized Quadratic Scoring Rule (Savage 1971; Hossai & Okui 2013):

- Fixed prize (\$8)
- Announce subjective belief q
- Paid objective lotteries:
 - \$8 w/ prob $s_1(q) = 1 - (1 - q)^2$ if $X = 1$
 - \$8 w/ prob $s_0(q) = 1 - (0 - q)^2$ if $X = 0$

Conditions for Incentive Compatibility

Incentive Compatibility \Leftarrow reduction:

$$U(q|p) = \underbrace{p \cdot [1 - (1 - q)^2] + (1 - p) \cdot [1 - (0 - q)^2]}_{\text{Overall Pr(\$8) when announcing } q}$$

“Subjective-Objective Reduction”

- “Probabilistic sophistication” (Machina & Schmeidler 1995)
- Weakening of ROCL (binary lotteries only)
- But, requires integration of subj. & obj. uncertainty

IC under S-O reduction because $U(q|p)$ is max'd at $q^* = p$

Multiple Price Lists (MPL)

Row#	Option A	OR	Option B
1	\$8 if $X = 1$	or	\$8 w/ prob 1%
2	\$8 if $X = 1$	or	\$8 w/ prob 2%
\vdots	\vdots	\vdots	\vdots
q	\$8 if $X = 1$	or	\$8 w/ prob $q\%$
$q + 1$	\$8 if $X = 1$	or	\$8 w/ prob $q + 1\%$
$q + 2$	\$8 if $X = 1$	or	\$8 w/ prob $q + 2\%$
$q + 3$	\$8 if $X = 1$	or	\$8 w/ prob $q + 3\%$
\vdots	\vdots	\vdots	\vdots
99	\$8 if $X = 1$	or	\$8 w/ prob 99%
100	\$8 if $X = 1$	or	\$8 w/ prob 100%

Choose Option A or Option B (single switch point q)

One row randomly selected for payment

Multiple Price Lists (MPL)

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2	\$8 if $X = 1$	or	\$8 w/ prob 2%
\vdots	\vdots	\vdots	\vdots
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$q + 1$	\$8 if $X = 1$	or	\$8 w/ prob $q + 1\%$
$q + 2$	\$8 if $X = 1$	or	\$8 w/ prob $q + 2\%$
$q + 3$	\$8 if $X = 1$	or	\$8 w/ prob $q + 3\%$
\vdots	\vdots	\vdots	\vdots
99	\$8 if $X = 1$	or	\$8 w/ prob 99%
100	\$8 if $X = 1$	or	\$8 w/ prob 100%

Just have them type in their belief

“I think $Pr(X = 1)$ is _____”

Multiple Price Lists (MPL)

Row#	Option A	OR	Option B
1	\$8 if $X = 1$	or	\$8 w/ prob 1%
2	\$8 if $X = 1$	or	\$8 w/ prob 2%
\vdots	\vdots	\vdots	\vdots
q	\$8 if $X = 1$	or	\$8 w/ prob $q\%$
$q + 1$	\$8 if $X = 1$	or	\$8 w/ prob $q + 1\%$
$q + 2$	\$8 if $X = 1$	or	\$8 w/ prob $q + 2\%$
$q + 3$	\$8 if $X = 1$	or	\$8 w/ prob $q + 3\%$
\vdots	\vdots	\vdots	\vdots
99	\$8 if $X = 1$	or	\$8 w/ prob 99%
100	\$8 if $X = 1$	or	\$8 w/ prob 100%

If you lie, you get the less-preferred option on some rows
I.C. as long as subject respects **statewise dominance** in rows

Ternary Price Lists (TPL)

Row#	Option A	OR	Option B	OR	Option C
50	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 50%
51	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 51%
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
q	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q\%$
$q + 1$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 1\%$
$q + 2$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 2\%$
$q + 3$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 3\%$
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
99	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 99%
100	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 100%

Choose Option A or Option B or Option C (single switch point q)

Again, just have them type in their belief: _____

Ternary Price Lists (TPL)

Row#	Option A	OR	Option B	OR	Option C
50	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 50%
51	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 51%
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
q	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q\%$
$q + 1$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 1\%$
$q + 2$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 2\%$
$q + 3$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 3\%$
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
99	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 99%
100	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 100%

This example: $p > 0.5$

Ternary Price Lists (TPL)

Row#	Option A	OR	Option B	OR	Option C
50	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 50%
51	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 51%
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
q	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q\%$
$q + 1$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$ w/ prob $q + 1\%$
$q + 2$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$ w/ prob $q + 2\%$
$q + 3$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 3\%$
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
99	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 99%
100	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 100%

If you lie, you get the less-preferred option on some rows
 I.C. as long as subject respects **statewise dominance** in rows

Ternary Price Lists (TPL)

Row#	Option A	OR	Option B	OR	Option C
50	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 50%
51	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 51%
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
q	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q\%$
$q + 1$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 1\%$
$q + 2$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 2\%$
$q + 3$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 3\%$
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
99	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 99%
100	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 100%

This example: $p < 0.5$

Ternary Price Lists (TPL)

Row#	Option A	OR	Option B	OR	Option C
50	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 50%
51	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 51%
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
q	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q\%$
$q + 1$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 1\%$
$q + 2$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 2\%$
$q + 3$	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob $q + 3\%$
\vdots	\vdots	\vdots	\vdots	\vdots	\vdots
99	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 99%
100	\$8 if $X = 1$	or	\$8 if $X = 0$	or	\$8 w/ prob 100%

If you lie, you get the less-preferred option on some rows
 I.C. as long as subject respects **statewise dominance** in rows

MPL and TPL vs BQSR

Theorem (Healy & Kagel):

All BQSRs are I.C.



Subjective-Objective Reduction



Statewise Dominance



MPL and TPL are I.C.

So, from IC perspective, MPL & TPL \succ BQSR

Strength of Incentives

The Measure of the Strength of Preferences

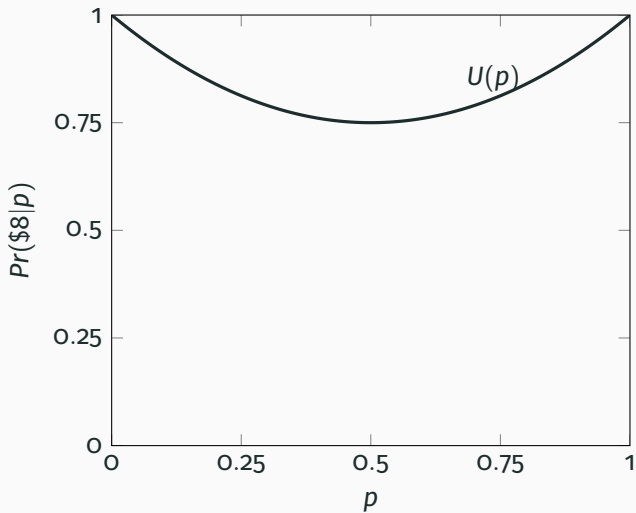
Define $U(q|p)$ = overall $Pr(\$8)$ when announcing q w/ belief p .

How to measure the cost of a “local” deviation away from $q = p$?

- Our measure: Concavity. ($-U''(q|p)$ at $q = p$)
 - Caveat: Objective measure. May differ from actual prefs if subject isn't maximizing overall $Pr(\$8)$.

Envelope theorem result:

- Define $U(p) = U(q|p)$
 - Classic result: IC $\iff U(p)$ is convex
- Envelope theorem $\Rightarrow -U''(q|p) = U''(p) \geq 0$
- So, our measure is just $U''(p)$

$U''(p)$ 

Example $U(p)$ for the BQSR

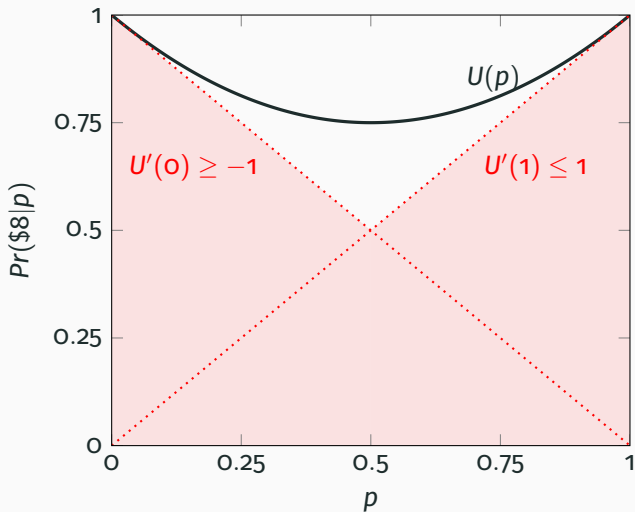
Binarization Constraint

An extra constraint due to probability payments (1 fixed prize):

From Savage (1971):

$$U'(p) = \underbrace{Pr(\$8|X = 1)}_{\in [0,1]} - \underbrace{Pr(\$8|X = 0)}_{\in [0,1]}$$

Thus, $U'(p) \in [-1, 1]$ for all p

$U''(p)$ 

Fixed prize $\Rightarrow |U'(p)| \leq 1$

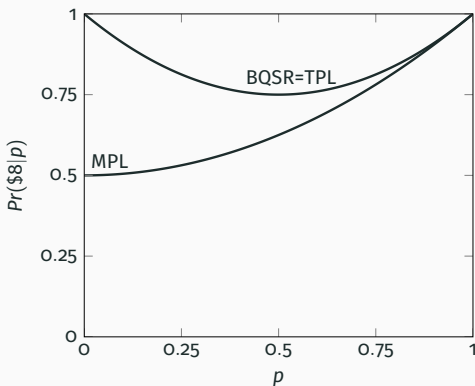
This bounds "average" convexity: $\int_0^1 U''(p)dp = U'(1) - U'(0) \leq 2$

$U''(p)$ for Price Lists

Does this math hold for MPL/TPL?

- Problem 1: finite # rows
 - Here: assume uncountable rows
 - Now can announce any $q \in [0, 1]$
 - Paper: limit as # rows $\rightarrow \infty$
- Problem 2: depends on Pr(each row chosen) & then reducing
 - Here: assume uniform
 - Paper: more general

Comparing the Mechanisms



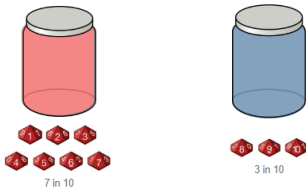
Mechanism	Truth-Telling Incentive Measure	Strength of Incentives	Uniform Incentives?
BQSR	$U''(p) = 2 \quad \forall p$	100%	Yes
MPL*	$U''(p) = 1 \quad \forall p$	50%	Yes
TPL*	$U''(p) = 2 \quad \forall p$	100%	Yes

* Assuming each row is equally likely to be paid, and then calculating overall $Pr(\$8)$.

Performance on Prolific

Experiment Interface: BQSR

The computer will roll a 10-sided die to choose one of these two jars. The Red Jar is chosen if the die comes up 1 through 7.



If I think the probability of the Red Jar is %
then my chances of getting \$3 would be:

If Red Jar: you get \$3 with probability

If Blue Jar: you get \$3 with probability

If the true probability is then your
perceived probabilities for each possible report are:

If You Report	Chance	Probability
0%	You get \$3 with probability	0%
1%	You get \$3 with probability	1%
2%	You get \$3 with probability	2%
3%	You get \$3 with probability	3%
4%	You get \$3 with probability	4%
5%	You get \$3 with probability	5%
6%	You get \$3 with probability	6%
7%	You get \$3 with probability	7%
8%	You get \$3 with probability	8%
9%	You get \$3 with probability	9%
10%	You get \$3 with probability	10%

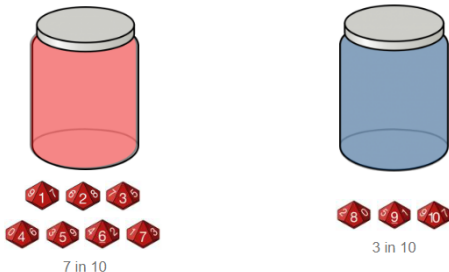
[Show Calculations](#)

Remember: you maximize your overall probability of getting \$3
when you report truthfully.

What do you think is the probability (from 0% to 100%) that the RED JAR was chosen?

%

Experiment Interface: MPL



If I think the probability of the Red Jar is %
then my choices would be:

Pick:	Option A	OR	Option B
Row 0:	<input type="radio"/> \$3 if the Red Jar is chosen	OR	<input type="radio"/> \$3 with probability 0%
Row 1:	<input type="radio"/> \$3 if the Red Jar is chosen	OR	<input type="radio"/> \$3 with probability 1%
Row 2:	<input type="radio"/> \$3 if the Red Jar is chosen	OR	<input type="radio"/> \$3 with probability 2%
Row 3:	<input type="radio"/> \$3 if the Red Jar is chosen	OR	<input type="radio"/> \$3 with probability 3%
Row 4:	<input type="radio"/> \$3 if the Red Jar is chosen	OR	<input type="radio"/> \$3 with probability 4%
Row 5:	<input type="radio"/> \$3 if the Red Jar is chosen	OR	<input type="radio"/> \$3 with probability 5%
Row 6:	<input type="radio"/> \$3 if the Red Jar is chosen	OR	<input type="radio"/> \$3 with probability 6%
Row 7:	<input type="radio"/> \$3 if the Red Jar is chosen	OR	<input type="radio"/> \$3 with probability 7%

Remember: you maximize your overall probability of getting \$3
when you report truthfully.

What do you think is the probability (from 0% to 100%) that the RED JAR
was chosen?

Experiment Interface: TPL

The computer will roll a 10-sided die to choose one of these two jars. The Red Jar is chosen if the die comes up 1 or 2.



2 in 10



8 in 10

If I think the probability of "the RED jar was chosen" is %
then my probability of "the BLUE jar was chosen" is %
and so my choices would be:

Pick:	Option A	OR	Option B	OR	Option C
Row S0:	<input type="radio"/> \$3 if the RED jar was chosen	OR	<input type="radio"/> \$3 if the BLUE jar was chosen	OR	<input type="radio"/> \$3 with probability 50%
Row S1:	<input type="radio"/> \$3 if the RED jar was chosen	OR	<input type="radio"/> \$3 if the BLUE jar was chosen	OR	<input type="radio"/> \$3 with probability 51%
Row S2:	<input type="radio"/> \$3 if the RED jar was chosen	OR	<input type="radio"/> \$3 if the BLUE jar was chosen	OR	<input type="radio"/> \$3 with probability 52%
Row S3:	<input type="radio"/> \$3 if the RED jar was chosen	OR	<input type="radio"/> \$3 if the BLUE jar was chosen	OR	<input type="radio"/> \$3 with probability 53%
Row S4:	<input type="radio"/> \$3 if the RED jar was chosen	OR	<input type="radio"/> \$3 if the BLUE jar was chosen	OR	<input type="radio"/> \$3 with probability 54%
Row S5:	<input type="radio"/> \$3 if the RED jar was chosen	OR	<input type="radio"/> \$3 if the BLUE jar was chosen	OR	<input type="radio"/> \$3 with probability 55%
Row S6:	<input type="radio"/> \$3 if the RED jar was chosen	OR	<input type="radio"/> \$3 if the BLUE jar was chosen	OR	<input type="radio"/> \$3 with probability 56%

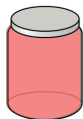
Remember: you maximize your overall probability of getting \$3 when you report truthfully.

What do you think is the probability (from 0% to 100%) that the RED JAR was chosen?

%

Experiment Interface: Two-Stage TPL

The computer will roll a 10-sided die to choose one of these two jars. The Red Jar is chosen if the die comes up 1, 2, or 3.



3 in 10



7 in 10

Which do you think is more likely? ((choose one))

If I think the probability of (select one above) is %
then my choices would be:

Pick:	Option A	OR	Option B
Row 50:	<input type="radio"/> \$3 if (select one above)	or	<input type="radio"/> \$3 with probability 50%
Row 51:	<input type="radio"/> \$3 if (select one above)	or	<input type="radio"/> \$3 with probability 51%
Row 52:	<input type="radio"/> \$3 if (select one above)	or	<input type="radio"/> \$3 with probability 52%
Row 53:	<input type="radio"/> \$3 if (select one above)	or	<input type="radio"/> \$3 with probability 53%
Row 54:	<input type="radio"/> \$3 if (select one above)	or	<input type="radio"/> \$3 with probability 54%
Row 55:	<input type="radio"/> \$3 if (select one above)	or	<input type="radio"/> \$3 with probability 55%
Row 56:	<input type="radio"/> \$3 if (select one above)	or	<input type="radio"/> \$3 with probability 56%

Remember: you maximize your overall probability of getting \$3 when you report truthfully.

Which do you think is more likely?

What do you think is the probability (from 50% to 100%) that (select one above) was chosen?

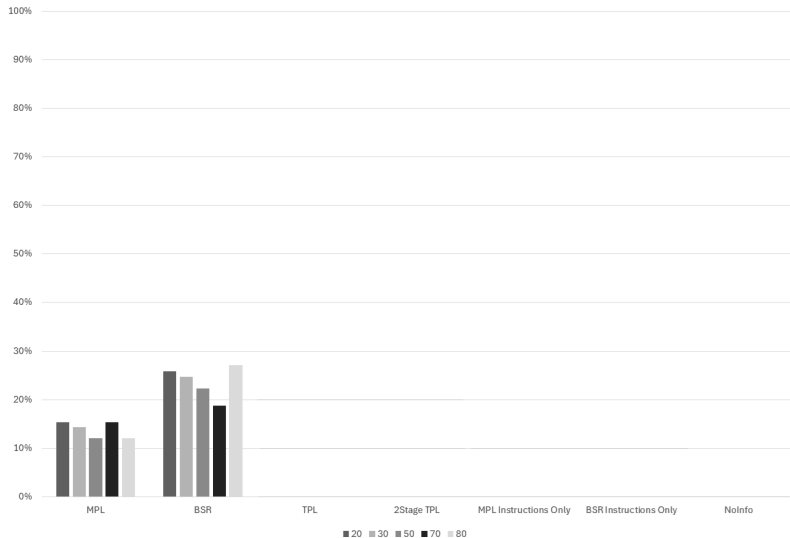
%

Details

- Prolific
- $n \approx 100$ per treatment
- Based on Danz et al. (2022)
- Most data from Healy & Kagel
- New treatments: TPL & 2-Stage TPL

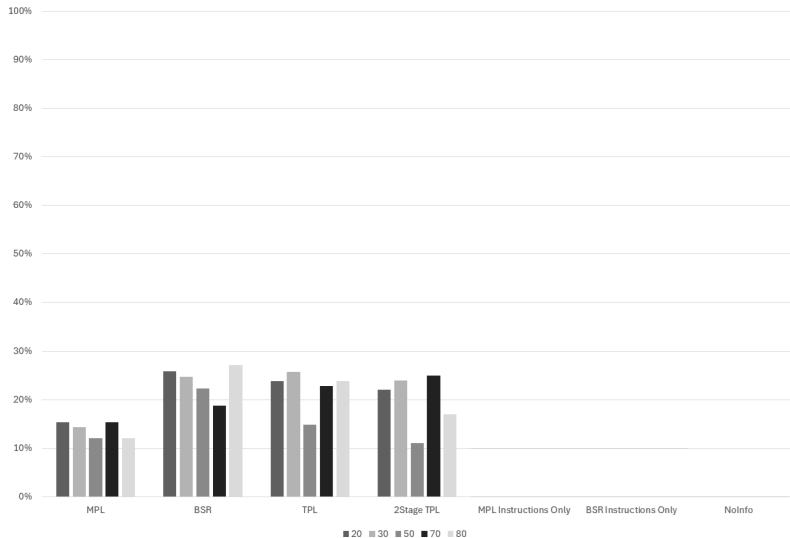
Results

Error Rates



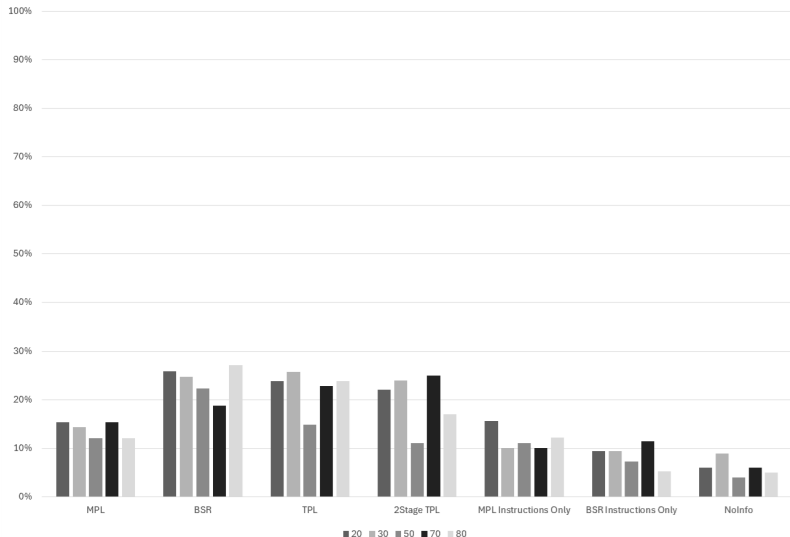
Results

Error Rates



Results

Error Rates



Our Recommendations

- Lit review (not here) \Rightarrow Incentives do matter
 - Avoids “default” answers like 50%
- But: The exact mechanism doesn't matter much
- Our preference: MPL, shown in instructions only
 - Can easily explain the dominance nature of IC

The End
(for real)